

4. BASIC RESPONSES

Jump raises - minors	Weak
Jump raises - Majors	Mixed
Jump shifts after minor opening	Other minor= Nat INV
Jump shifts after Major opening	Nat INV
Responses to strong 2 suit open.	2D = waiting, all else = 8+ points & strong 5 card suit
Responses to 2NT opening	3C = stayman, 3D/H = transfer to H/S

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Top: A/K/Q J denies higher	same
Four or more with an honour	3rd from E, Low from O	4th
From 4 small	3rd	2nd
From 3 cards (no honour)	Low	top
In partner's suit	Low	Low
Discards	Reverse Attitude	Rev
Count	Reverse Present	Rev
Signal on partner's lead:	Reverse Attitude	Rev Att
Signal on declarer's lead:	Reverse Present Count	
Notes	Rev Smith Echo vs NT	

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when? Never
Slam Notes	Kickback		
Cue Bids <input type="checkbox"/>	1st or 2nd		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

Lebensohl	3rd & 4th suit forcing
Wolff	Drury
^	DOPI
2 way checkback	Splinters

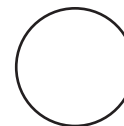
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	N/A	Drew Cavalier, Julie Arbit, Christian Jolly
& Names:	^	^
Basic System:	2 / 1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 3+ cards, 11+ points	1♥ 5+ cards, 11+ points
1♦ 3+ cards, 11+ points	1♠ 5+ cards, 11+ points
1NT 14-16 balanced (15-17, 3/4 vul)	may contain 5 card Major <input type="checkbox"/>

1NT Responses	2♣ Simple Stayman
2♦ Transfer to hearts	2♠ Transfer to clubs / invite
2♥ Transfer to spades	2NT Transfer to diamonds
other Texas, re-transfers	

2♣	Game forcing, strong, Kokish
2♦	Multi, 5+ in one Major
2♥	Ekrens (4+/5+ Majors either way) 3-10 HCP
2♠	Polish (5S, 4+m) 3-10 HCP
2NT	20-21 balanced
3NT	Specific Ace Ask
other	

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	7 level	Jump overcalls	Weak
Responsive doubles through	4H	Unusual NT	Lowest 2 unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	Michaels, H + S, weak/strong
1NT overcall - re-opening	12-14	Immediate cue of Major	Michaels, M + m, weak/strong
Over weak twos	Double -> Lebensohl	Over opening threes	Double = Takeout
Over opponent's 1NT	Double = pen, 2C = majors, 2D = long suit, 2H/S = H/S + minor		
2NT = minors			

